

ONE SECOND DIGITAL DELAY

OWNER'S MANUAL (version 1)

Originally written by ADA SIGNAL PROCESSORS, INC. Scanned and edited by Jur at 29th of march 2004. Original ADA logo edited and rendered by Barend Onneweer of <u>Raamw3rk</u>.) The version of this manual is copyrighted and may not be sold or placed on a website without permission of the editor.

Release No.1 for http://www.adadepot.com

1.0 INTRODUCTION

Thank you for purchasing the ADA ONE SECOND DIGITAL DELAY. The ONE SECOND DELAY combines the latest in digital technology with an innovative, yet cost effective design. It fulfills your long delay and special effects processing needs with more useful features, and better sound quality than anything else in its class.

To properly set-up and familiarize yourself with your new DIGITAL DELAY, read and follow these operating instructions completely. Also, please take this time to fill-out and return your enclosed warranty card.

1.1 FEATURES

- Up to 1024ms of delay at 10kHz bandwidth.
- Flanging, chorusing, doubling, slapback, long echos, infinite repeat.
- PHASE reversal switch for positive and negative flanging.
- Remote footswitch control of EFFECT BYPASS and REPEAT HOLD (with optional FS-2 dual footswitch).
- 8:1 sweep for flanging and chorusing effects that sweep over a wider range than competing digital delays.
- 90dB dynamic range.
- 120 day parts and labor warranty

1.2 PRECAUTIONS

WARNING:To prevent fire or shock hazard, do not expose this appliance to rain or moisture.CAUTION:To prevent electric shock, do not remove cover. No user serviceable parts inside.
Refer servicing to qualified service personnel.

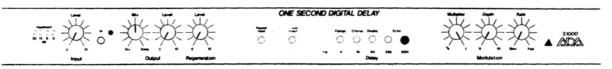
2.0 CONTROL FUNCTIONS

HEADROOM	A 4-step LED meter with a 30dB range which displays signal level relative to clipping level
INPUT LEVEL	A boost/attenuate preamp that accepts levels from -10dBV to +20dBV.
INPUT IN	Engages or bypasses the effect section. (LED indicates Effect is engaged.)
OUTPUT MIX	Determines the mix between the delay and dry signal.
OUTPUT LEVEL	Adjusts the EFFECT OUTPUT signal level up to +20dBM.
REGENERATION LEVEL	Controls the amount of the delayed signal fed back to the input.
REPEAT HOLD	Engages the infinite repeat function (remotely controllable). LED indicates REPEAT, HOLD is engaged.
PHASE	Reverses the polarity of the delayed audio signal which is being fed back to the delay line input and to the OUTPUT MIX.
DELAY RANGE	Interlocking pushbuttons for selection of the delay time range.
DELAY MULTIPLIER	Allows a continuous 0.125 x to 1 x adjustment of any selected delay range.
MODULATION DEPTH	Determines the range of delay time that is swept by the low frequency oscillator.
MODULATION SPEED	Sets the speed of the low frequency oscillator that sweeps the delay time. Sweep speed varies from 0.1 sec to 25 seconds.
TRIANGLE LED	Indicates power is "ON".
2.1 REAR PANEL	
FUSE	Externally accessible 0.5AMP fuse. Replace with equivalent type and rating only.
POWER SWITCH	ON/OFF rocker switch (located near power supply to prevent the leakage of AC line hum into the audio circuitry).
REMOTE	Remote control of EFFECT BYPASS and REPEAT HOLD functions.



	Used with standard ¼" stereo cord and dual footswitch (momentary type).
EFFECT OUT	A 600 ohm unbalanced output. The level is set with the OUTPUT LEVEL control and carries the mix of dry and delayed signal set by the OUTPUT MIX control.
DIRECT OUT	A 600 ohm unbalanced output of dry signal only. The level is the same as the input signal level.
INPUT	An unbalanced high impedance input which interfaces with low or high impedance sources and low and high signal levels.

FIGURE 3-1 • INITIAL FRONT PANEL SET-UP / ONE SECOND DIGITAL DELAY



3.0 INITIAL SET-UP

ADA DIGITALS interface with a wide variety of input sources including high level microphones, electronic instruments and mixing consoles. The INPUT circuitry is high impedance which functions properly with both low or high impedance sources and low (-10dBV) and high (-24dBV) signal levels.

- (A) To prepare your DIGITAL DELAY for use, set the rear panel POWER SWITCH to the "OFF" position. Also set your amplifier's power switch to the "OFF" position.
- (B) Connect your DIGITAL DELAY'S AC CORD to a grounded outlet.
- (C) Set the front panel controls as shown above (Figure 3-1).
- (D) Connect your signal source to the INPUT jack located on the rear panel.
- (E) Connect the EFFECT OUTPUT on your DIGITAL DELAY to your amplifier input or mixing console effects receive input. The DIRECT OUTPUT is used with a second amplifier for stereo effects.
- (F) Select the "ON" position of the rear panel POWER SWITCH (the TRIANGLE LED should now be lit), then set your amplifier's power switch to the "ON" position.
- (G) Engage the EFFECT IN pushbutton. Your DIGITAL DELAY is now ready for operation

3.1 INPUT/OUTPUT ADJUSTMENT

- (A) The HEADROOM LED Meter provides accurate monitoring of the input signal level relative to the clipping level. To properly set the input level find the strongest signal or musical passage that you will put into your DIGITAL DELAY and set the INPUT LEVEL control to just barely light the red "0dB" HEADROOM LED. The LED should flicker only on the strongest signals or notes Never set the INPUT LEVEL control so the "0dB" LED is constantly on. Note that the HEADROOM LED Meter monitors all signals entering the delay line. The REGENERATION LEVEL control may effect the headroom and therefore the readings. While performing, always remember to monitor the HEADROOM LED Meter for possible overloads.
- (B) The OUTPUT MIX control mixes the processed signal with the dry input signal. For use with instruments, the control will most often be in its center range. For studio applications where your DIGITAL DELAY is in an effects loop, the MIX control is most useful in the full clockwise, "DELAY" position. The processed signal level (and thus the dry/effect mix) is now controlled at the console.
- (C) The OUTPUT LEVEL control sets the level of the EFFECT OUTPUT whether in bypass or effect "IN" mode. In general, guitar level signals will have the control in its mid-scale or higher, line level signals will generally require positioning the control more counter-clockwise. Remember, proper setting of me INPUT/OUTPUT LEVEL controls is necessary to achieve maximum performance with the least amount of noise and distortion.



3.2 REMOTE FUNCTIONS

EFFECTS BYPASS and REPEAT HOLD are remotely controllable via the rear panel jack labeled REMOTE. The stereo cord connects with two momentary footswitches. In the EFFECT BYPASS mode, the input signal source is routed to the EFFECT OUTPUT BYPASS is actuated by a momentary closure which grounds the tip to the sleeve. The REPEAT HOLD function allows non-deteriorating repeat of any source stored in the delay memory. REPEAT HOLD is actuated by a momentary closure which grounds the ring to the sleeve. Note that the front panel switches may also be used while the dual footswitch is connected.

3.3 REGENERATION SECTION

As the REGENERATION LEVEL control is turned clockwise, more of the delayed audio signal is sent back to the input of your DIGITAL DELAY. When using short delay settings, from 0.5 to 40ms, the REGENERATION LEVEL control adds emphasis or resonance to flanging and chorusing. At longer time delays, from 64 to 1024ms, the REGENERATION LEVEL control adds repeat echos extending to 50 seconds or more.

3.4 REPEAT HOLD

When engaged, the REPEAT HOLD pushbutton will capture and repeat the signal stored in memory indefinitely without any loss of audio quality. Up to 1024ms of a musical passage may be repeated as a counterpoint or a background rhythm. When your DIGITAL DELAY is initially powered up, an (internal protection circuit defeats the REPEAT HOLD function to prevent "howling/"

3.5 PHASE

The delayed signal's phase is inverted when the PHASE pushbutton is engaged. "Inverted phase" may correct phasing problems in mixing consoles, or alter the tonal characteristics of short delay effects such as resonant flanging and doppler chorusing.

3.6 DELAY SECTION

The DELAY MULTIPLIER control allows continuous 0.125X to 1X adjustment of the delay time selected from any one of the interlocking DELAY range pushbuttons. The ranges of each of the DELAY pushbuttons are as follows:

L TO R	DELAY TIME (in ms)	
PUSHBUTTON	MIN MAX	EFFECT
#1	.5 – 4	Flange
#2	2 - 16	Chorus
#3	8 - 64	Doubler
#4	32 - 256	Echo
#5	128 - 1024	Long Echo

FIGURE 3-2 - S1000 DELAY TIME RANGES

3.7 MODULATION

The MODULATION DEPTH control allows you to fade between the static setting of the DELAY MULTIPLIER control and the sweeping voltage of the internal low frequency oscillator. When the DEPTH control is set at "0", the delayed signal is not swept and the delay time remains stationary. As the DEPTH control is turned clockwise, a wider range of the selected time delay is swept. With the DEPTH control set at "10", the full 8:1 range is swept and the MULTIPLIER control is disabled. At settings less than "10", the MULTIPLIER sets the center of the sweep range. The MODULATION SPEED control adjusts the low frequency oscillator from 0.1 sec to 25sec. Extremely slow sweeps are useful for chorusing, flanging and subtle effects. Faster sweeps can produce vibrato, fast flanging and rotating speaker simulation.



4.0 PATCH DIAGRAMS

FIGURE 4-1 CLASSIC FLANGE

This demonstrates the full 8:1 sweep range of your digital delay. Turning the REGENERATION LEVEL control clockwise produces more resonant or more dramatic flanging effects.

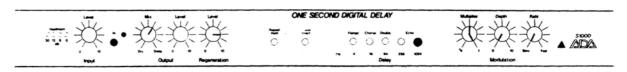


FIGURE 4-2 EVEN/ODD HARMONIC

At minimum MULTIPLIER control settings, switch between in-phase and out-of-phase settings with the PHASE switch. Inverted signals will cancel lower-frequencies thereby apparently emphasizing treble content.

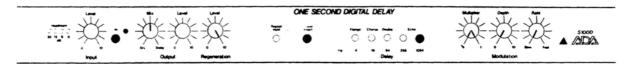


FIGURE 4-3 THICK CHORUS

This is a dramatic, very deep chorus. Adjust the SPEED control for the desired effect.



FIGURE 4-4 LESLIE CHORUS

This simulates the popular rotating speaker effect.

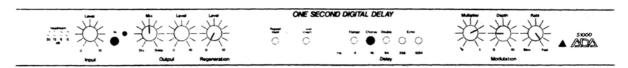


FIGURE 4 5 STEREO DOUBLING

The OUTPUT MIX control is set at full delay (10) for double tracking when using the DIRECT OUTPUT and the EFFECT OUTPUT in a stereo PA or recording system. In mono systems, set the OUTPUT MIX control in its center position (5). A single short repeat of the note or chord is produced for added thickness.

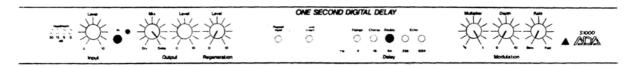


FIGURE 4-6 REPEAT ECHO

By carefully adjusting the REGENERATION LEVEL control, you can select from one repeat to multiple repeats lasting 30 seconds or more,

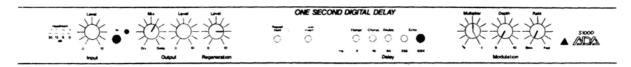




FIGURE 4-7 REPEAT HOLD

This captures, stores, and repeats a segment of sound without signal degradation. The pitch and repeat rate may be modified by using the DELAY MULTIPLIER control Many useful special effects can be produced by varying the MODULATION DEPTH and SPEED controls. The key to using Repeat Hold is to depress the REPEAT HOLD button *after* the passage has been played.

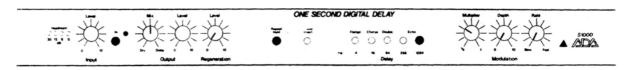
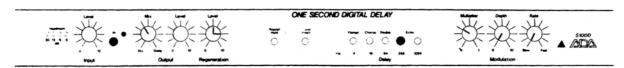


FIGURE 4-8 REVERB

Mixing a higher percentage of dry signal will position the reverb further into the background.



5.0 SPECIFICATIONS DYNAMIC RANGE BANDWIDTH, DRY DELAY DISTORTION (THD) @ 1kHz

DELAY RANGE MODULATION DEPTH SWEEP SPEED INPUT

OUTPUT(S) MAX. INPUT LEVEL MAX. OUTPUT REMOTE POWER CONSUMPTION POWER DIMENSIONS WEIGHT OPTION ACCESSORY

90dB 10Hz to 20kHz 20Hz to 10kHz dry, 0dBV, 05% max. wet, 0dBV, 1.0% max. dry,+4dBV, 0.65% max.: wet, +4dBV, 1.2% max. 0.5 to 1024ms 0 (none) to 8:1 0.1sec to 25sec 510k ohm single-ended 1/4" phone jack, handles instrument and single-ended line-level signals Single-ended, 1/4" phone jacks, drives 600 ohms. + 20dBV (ref. 775VRMS) +20dBM (ref 775VRMS) SWITCH LOGIC Grounding terminal engages. 20 watts 120VAC, 50/60HZ L-10.5" x W-19" x H-1.75" (483 x 44 x 269mm) 6.5lbs (14.33kg); 10lbs (22kg shipping) 220 or 240 VAC 50/60Hz FS-2 DUAL FOOTSWITCH (with 1/4" STEREO CORD)

